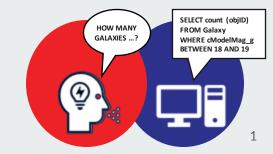
# Data Democratisation with Deep Learning: The Anatomy of a Natural Language Interface

WSDM 2023 Tutorial

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### **Presenters**



George Katsogiannis

- **Research Assistant** at Athena Research Center, Greece
  - Text-to-SQL
  - Data Democratisation
  - INODE & FAIRCORE Projects
- MSc Student Data Science and Information Technologies
  - Artificial Intelligence and Big Data specialisation



- Research Assistant at Athena
  - Research Center, Greece
    - Data-to-Text
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- MSc Student Data Science and Information Technologies
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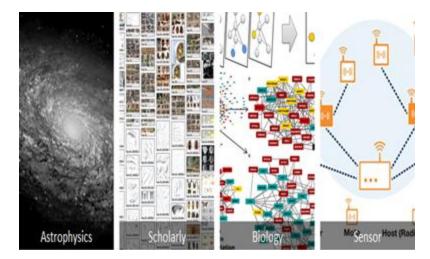
### Georgia Koutrika

- **Research Director** at Athena Research Center, Greece
- Research interests:
  - data exploration, including natural language interfaces, and recommendation systems
  - big data analytics
  - large-scale information extraction, entity resolution and information integration



## Why Natural Language Interfaces for Databases?

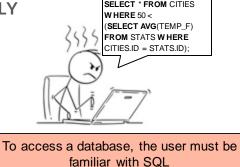
- The imminent **age of information** has made data an indispensable part of all human activities
- Many different **data sets are being generated** by users, systems and sensors
- Databases can benefit **many types of users** looking for insights, patterns, information, etc.
- However, not all users have equal access to data





## Why Natural Language Interfaces for Databases?

- Data volume and complexity make it difficult to query data
- Database query interfaces are notoriously
   user-UNFRIENDLY
   SELECT · FROM CITIES
   WHERE 50

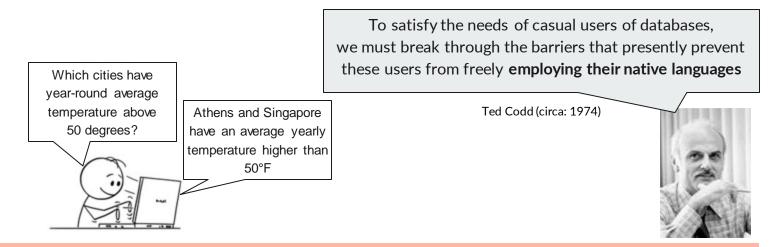


What is data democratisation?

- **Empower everyone** to access, use, understand and derive value from data
- Lift the **technical barriers** that impede access to data and **eliminate dependency** to IT experts
- Design tools that are aimed for the **casual user**
- An organization-wide cultural stance



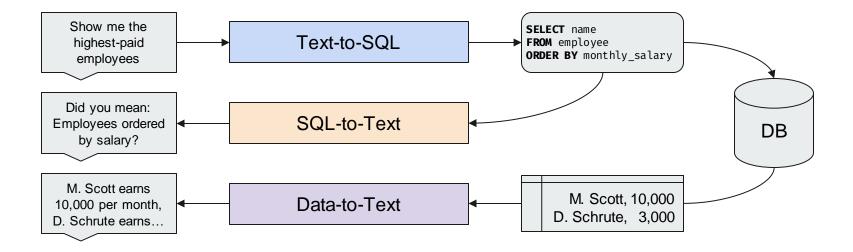
### Why Natural Language?



### Interacting with natural language can open up data access to everyone

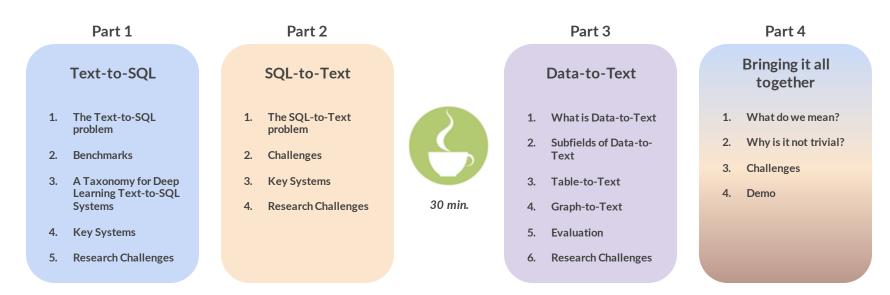


### What is a Natural Language Interface for Databases?





### **Tutorial Outline**

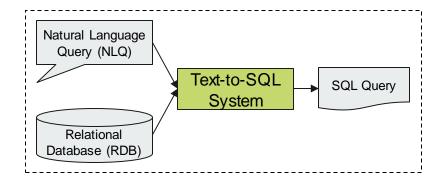


# The Text-to-SQL Problem



# The Text-to-SQL Problem

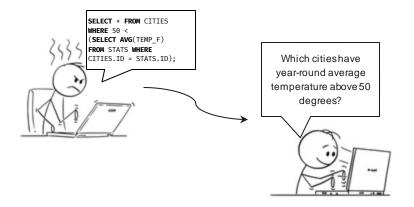
"Given a Natural Language Query (NLQ) on a Relational Database (RDB) with a specific schema, produce a SQL query equivalent in meaning, which is valid for the said RDB and that when executed will return results that match the user's intent."





# The Text-to-SQL Problem

- The text-to-SQL problem has long been a holy grail for the DB community
- It would allow users to query DBs without any technical skills
- There have been many efforts from the DB community during the past decades
- However this is a notoriously difficult problem

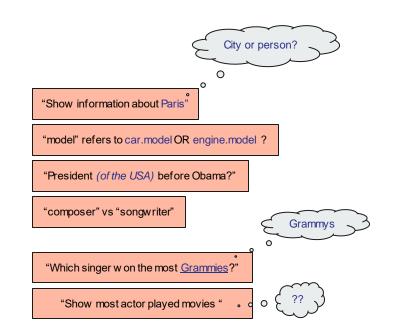


Users can query the DB with NL instead of SQL



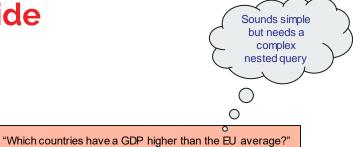
## Challenges: From the NL side

- Complexity of NL
  - Ambiguity
  - 0 References Schema Linking
  - Inferences
  - o Vocabulary Gap
- User Mistakes
  - Spelling mistakes
  - Syntactical/Grammatical mistakes

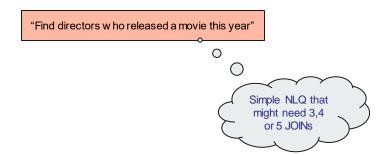




## Challenges: From the SQL side



- Complex Syntax
  - SQL is a structured language with a strict grammar and limited expressivity
- Database Structure
  - The user's data model may not match the data schema



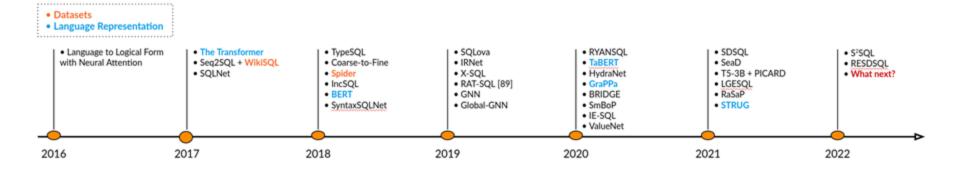


### Text-to-SQL: Early Approaches

Syntactic parsers, ontology mappings, knowledge bases, information retrieval...

> Why not use deep learning and treat it like a translation problem from NLQ to SQL?

- Keyword Systems [46, 47, 48]
  - O Search engine-like functionality, where NLQs contain just keywords
  - O e.g., "drama movies"
- Enhanced Keyword systems [49, 50]
  - O Queries with aggregate functions, comparison operators, and keywords that map to database metadata
  - O Syntactic constraints on their input to make sure they can parse the user query
  - O e.g., "count movies actress "Priyanka Chopra""
- Natural language systems [51, 52]
  - O Allow queries in natural language
  - O e.g., "What is the number of movies of "Priyanka Chopra""



### A brief timeline of deep learning text-to-SQL research

# **Available Benchmarks**



### Text-to-SQL Benchmarks

Several pain points of early evaluation:

#### X No common datasets

- System evaluations have used different datasets of varying size and complexity.
- X Small or proprietary datasets
  - o e.g., TPC-H (100MB) and DBLP (56MB)

#### X No standard, small query sets

- Different test queries, often not available to reproduce the experiments.
- X Incomparable effectiveness evaluations
  - o none, user study, manual evaluation, comparison to gold standard queries

Year	Dataset	Examples	Databases
1994	ATIS	275	1
1996	GeoQuery	525	1
2003	Restaurants	39	1
2014	Academic	179	1
	IMDb	111	1
2017	Yelp	68	1
2017	Scholar	396	1
	WikiSQL	80,654	24,241
2018	Advising	281	1
2010	Spider	10,181	200
	MIMICSQL	10,000	1
2020	SQUALL	11,276	1,670
	FIBEN	300	1
	Spider-Syn	8,034	160
2021	Spider-DK	535	?
2021	KaggleDBQA	272	8
	SEDE	12,023	1

Two large cross-domain benchmarks revolutionised text-to-SQL research, opening the door to machine learning



### WikiSQL

- Large crowd-sourced dataset for developing NL interfaces for relational databases
  - o 80K NL/SQL pairs over 25K tables
- NL questions on tables gathered from Wikipedia
  - Not entire databases!
  - The SQL queries that can be performed are quite simple
- Contains many mistakes
  - Research suggests that the upper bound has been reached
  - Human accuracy estimated at 88%

NLQ: What nationality is the player Muggsy Bogues?

SELECT nationality
WHERE player = muggsy bogues

Player	No.	Nationality	Position	Years in Toronto	School/ Team
Leandro Barbosa	20	Brazil	Guard	2010-2012	Tilibra
Muggsy Bogues	14	USA	Guard	1999-2001	Wake Forest



### Spider

- Large-scale complex and cross-domain semantic parsing and text-to-SQL dataset
  - 10,181 questions
  - 5,693 complex SQL queries
  - 200 databases from 138 different domains
- Annotated by 11 Yale students
- Queries of varying complexity
  - Categories of difficulty
  - SQL elements such as JOIN, GROUP BY, UNION, INTERSECT, nested queries
- Better quality and complexity than WikiSQL

#### Easy

#### What is the number of cars with more than 4 cylinders?

SELECT COUNT(\*) FROM cars\_data WHERE cylinders > 4

#### Medium

#### For each stadium, how many concerts are there?

SELECT T2.name, COUNT(\*) FROM concert AS T1 JOIN stadium AS T2 ON T1.stadium\_id = T2.stadium\_id GROUP BY T1.stadium\_id

#### Hard

#### Which countries in Europe have at least 3 car manufacturers?

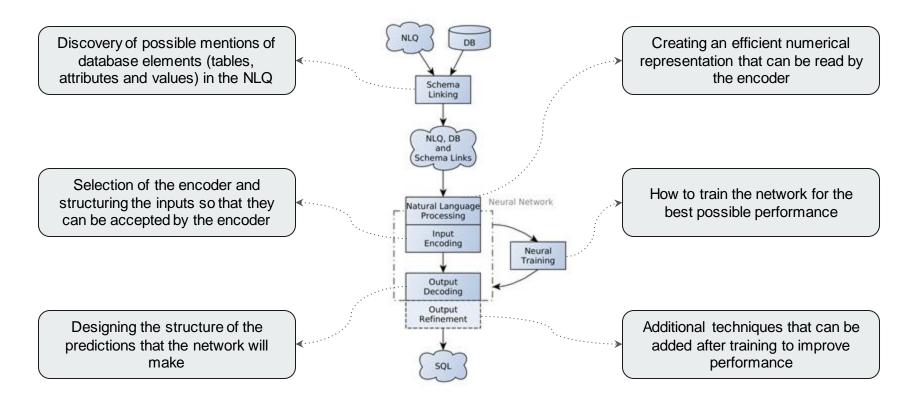
SELECT Ti.country\_name FROM countries AS Ti JOIN continents AS T2 ON Ti.country ti.country Ti.country\_lid = T3.country WHIRE T2.country\_name GROUP BY T1.country\_name HAVING COUNT(\*) >= 3

#### Extra Hard

#### What is the average life expectancy in the countries where English is not the official language?

SELECT AVG(life\_expectancy) FROM country WESRE name NOT IN (SELECT T. name FROM country AS T1 JOIN country\_language AS T2 CN T1.odde = T2.country\_code WERE T2.language = "English" AND T2.is official = "T")

# A Taxonomy of Text-to-SQL Deep Learning Systems



A Taxonomy of Text-to-SQL Deep Learning Systems



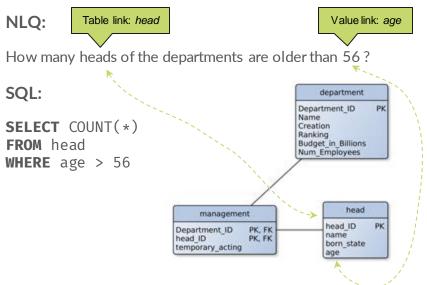
Taxonomy Overview of a Deep Learning Text-to-SQL system



### **Schema Linking**

### Finding connections between the NLQ and the DB

- Consider a human writing a SQL query based on a NL specification
- Important to find how elements of the NL appear in the DB
- Three main types of schema links:
  - O Table links
  - Column links
  - O Value links

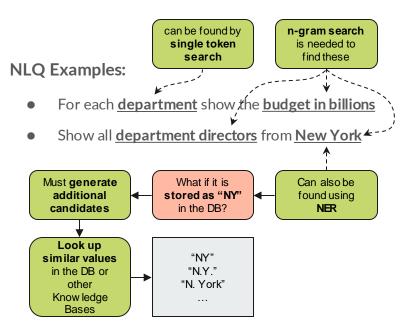




## Schema Linking: Query Candidates

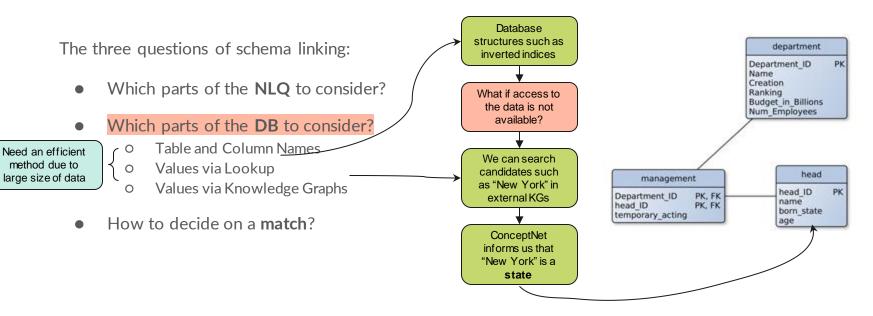
The three questions of schema linking:

- Which parts of the NLQ to consider?
  - Single Tokens
  - Multi-word candidates (n-grams)
  - Named Entities
  - o Generate Additional Candidates
- Which parts of the **DB** to consider?
- How to decide on a **match**?





### Schema Linking: Database Candidates





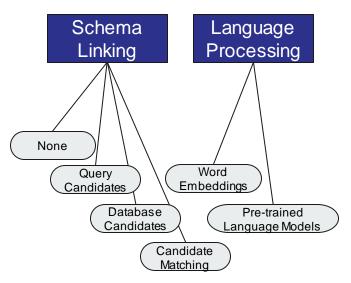
## Schema Linking: Candidate Matching

The three questions of schema linking:

- Which parts of the **NLQ** to consider?
- Which parts of the **DB** to consider?
- How to decide on a **match**?
  - Exact and partial match
  - Fuzzy/Approximate String Matching
  - Learned Embeddings
  - o Classifiers

Query Candidate	DB Candidate	Match Method	
"department"	"department"	Exact Match	
"budget"	"budget in billions"	Partial Match	
"dept."	department	Fuzzy Match	
	"h	Learned Embeddings	
"department director"	"head"	Classifiers	





### Taxonomy Overview of a Deep Learning Text-to-SQL system



### Natural Language Processing

### How can we give natural language to a neural network?

- LSTM Neural Networks (1995) Ø [14]
- Word Embeddings
  - O One-hot Embeddings
  - 0 Word2Vec (2013) @ [15]
  - 0 GloVe (2014) 🔗 [16]

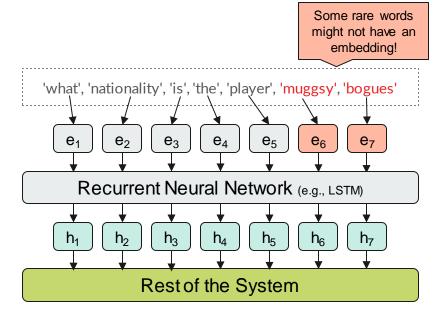
- The Transformer (2017) 🖉 [9]
- The rise of language models





## Using Word Embeddings

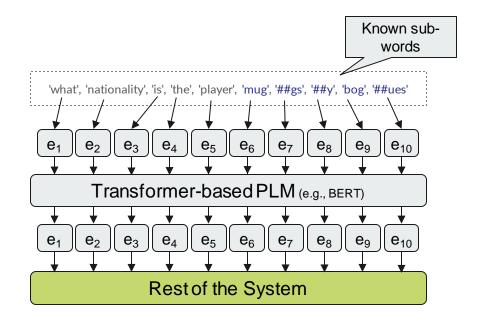
- Each word of the input is assigned to a pretrained word embedding vector
  - O Out of vocabulary problem
- The embedding sequence is then processed by a RNN to create a hidden representation
- Major drawbacks of RNNs:
  - O Large processing costs for long sequences
  - O Hard to make associations of words that are not near each other





## Using Encoder-only PLMs

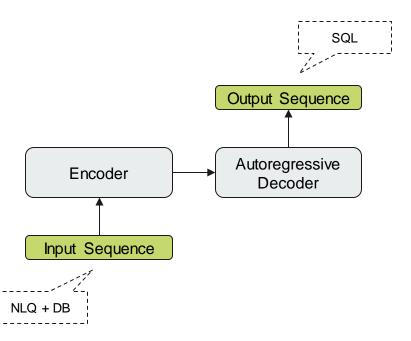
- Transformer architecture speeds up processing, even for large inputs
- The vast amounts of NL data seen during pretraining is beneficial for performance
- Words are split to known sub-words, using wordpiece embeddings
  - O Eliminates the out of vocabulary problem
- Greatly increases hardware requirements





### **Encoder-Decoder PLMs**

- Another category of very powerful transformer-based pre-trained models
- Operate on a **sequence-to-sequence** (textto-text) framework
- Limited design choices, but very good results (e.g., T5-3B + PICARD)



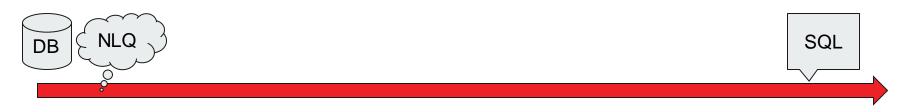


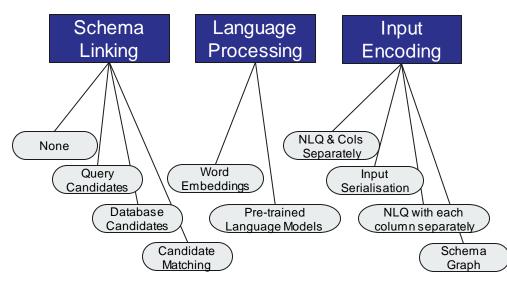
### Task-specific PLMs: GraPPa

- Initialized by RoBERTa-Large
- Synthetic pre-training **data** is created from tabular datasets like:
  - o Spider
  - o WikiSQL
  - WikiTableQuestions
- Experiments show better performance in text-to-SQL when using GraPPa instead of RoBERTa

Pre-training tasks:

- Masked Language Modelling (MLM)
  - Input: NLQ/Table Description + Columns
  - The network must **predict the masked words** both in the NLQ and columns
- SQL Semantic Prediction (SSP)
  - Input: NLQ + Columns
  - The network must predict for each column, **if it appears in the SQL and its role** (e.g. SELECT, GROUP BY)



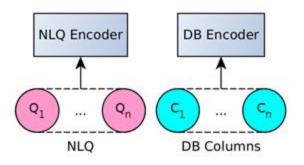


Taxonomy Overview of a Deep Learning Text-to-SQL system



### Input Encoding: Separate Encoding

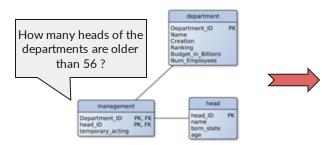
- Used by the first text-to-SQL systems (Seq2SQL, SQLNet) for WikiSQL
- The main reason is the **different format** of the NLQ and table columns
  - O NLQ: Sequence of words
  - O Column names: Sequence of sequences of words
- The two different inputs **must be combined** (attention, concatenation, sum, etc.)

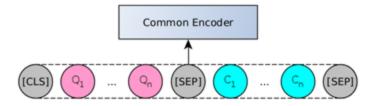


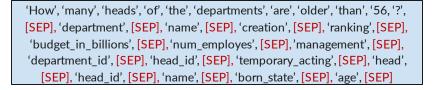


### Input Encoding: Serialisation

- Widely used by newer systems incorporating language models
- No need to combine different inputs
- The database schema is flattened into a sequence of words



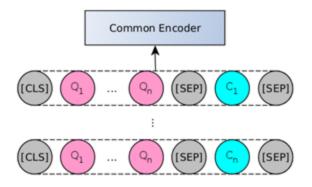






## Input Encoding: NLQ with Each Column Separately

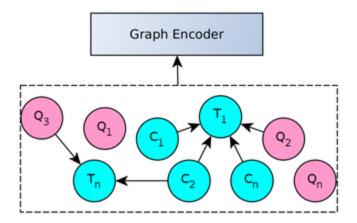
- A unique approach proposed by HydraNet
- The NLQ is **processed** with each column **separately**
- **Predictions** are made for each column **separately**
- Works very well on WikiSQL
- No similar approach for **Spider**



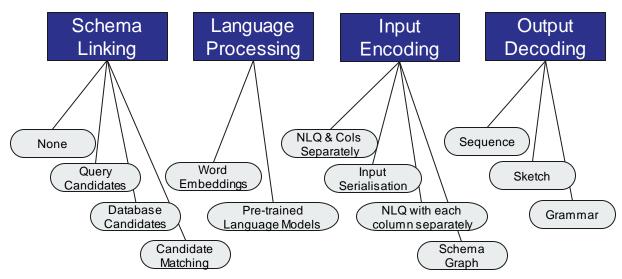


## Input Encoding: Graph Encoding

- Using graphs allows the preservation of all the schema relations
  - O Which columns belong to which table
  - O Which columns are keys
  - O Which tables are connected by foreign keys
- The words of the NLQ can be added to the graph based on schema links and similarity
- Much more **complex** neural design







Taxonomy Overview of a Deep Learning Text-to-SQL system



# **Output Decoding: Sequence-based**

[19] Language to Logical Form with Neural Attention (2016)
 [2] Seq2SQL (2017)
 [20] BRIDGE (2020)
 [21] T5-3B + PICARD (2021)

- We generate the SQL output as a simple text sequence
- Any sequence-to-sequence architecture is compatible
- The network must learn to generate SQL tokens, with the correct syntax!

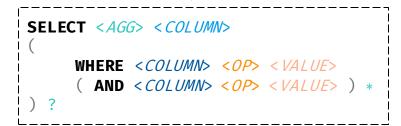
- Simplifies the text-to-SQL problem
- More possibilities for errors
  - Nothing prevents syntactical errors when predicting
  - Usually avoided until recently
  - Recent works show promising techniques that help avoid such errors



### **Output Decoding: Sketch-based**

(22) SQLNet (2017)
 (23) SQLova (2019)
 (24) HydraNet (2020)

- We have a sketch of the query with missing parts that need to be filled
- Sketch used by systems designed for WikiSQL





Further simplifies the task of producing a SQL query into smaller sub-tasks



Hard to extend for complex queries with additional clauses (e.g., GROUP BY, JOIN, nested queries, etc.)



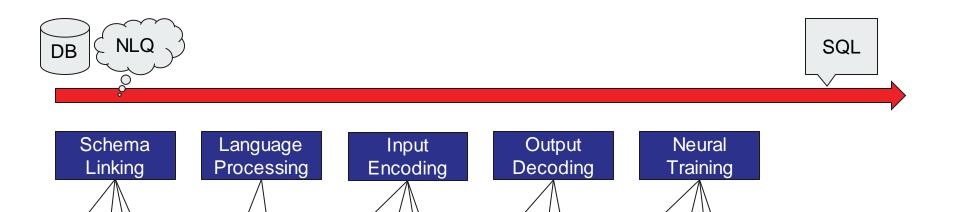
### **Output Decoding: Grammar-based**

[25] IncSQL (2018)
 [6] IRNet (2019)
 [20] RAT-SQL (2020)

- Generate a sequence of rules instead of simple tokens
- Apply the rules sequentially to get a SQL query



- Easier to avoid errors
- Can cover more complex SQL queries
- Needs more complex design



Sequence

Sketch

Grammar

NLQ & Cols

Separately

Input

Serialisation

NLQ with each

column separately.

Word

Embeddings

Candidate

Matching

Pre-trained

Language Models

None

Query

Candidates

Database

Candidates

Fresh

Start

Transfer

Learning

Pre-train specific

parts

Additional

Objectives

Taxonomy Overview of a Deep Learning Text-to-SQL system

Schema

Graph



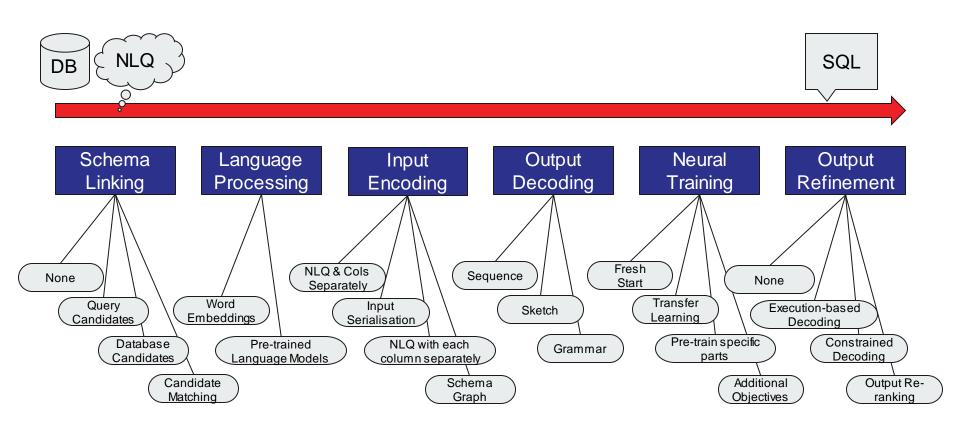
# **Neural Training**

- 1. Fresh Start: Train the network from scratch
- 2. Transfer Learning: First pre-train on a generic task, then fine-tune for text-to-SQL
  - The Computer Vision and NLP domains have proven its power
  - Has seen widespread use with the introduction of Transformer-based PLMs

**Erosion:** Delete parts of the DB schema and train the model to produce the correct SQL with the eroded schema

Shuffling: Randomly change the order of attributes and conditions in both the NLQ and SQL and train the netw ork to re-order them correctly

- **3.** Additional Objectives: Train for additional sub-tasks simultaneously with text-to-SQL
  - Training for additional tasks, related to the main problem, can boost performance
- 4. Pre-train Specific Parts: Maybe some components of the network can benefit by independent pre-training
  - GP proposes to pre-train the decoder, in order to better learn the output's grammar



Taxonomy Overview of a Deep Learning Text-to-SQL system



# **Output Refinement: Execution-Guided Decoding**

- Sketch-based approaches greatly **reduce** the possibility of errors
- There are still a few possibilities
  - Aggregation function mismatch (e.g. AVG on string type)
  - **Condition type mismatch** (e.g. comparing a float type column with a string type value)

- Execution guided decoding helps the system **avoid** making such choices at **prediction time**
- By executing **partially complete** predicted SQL queries, the system can reject choices that create **execution errors** or **yield empty results**



# **Output Refinement: Constrained Decoding**

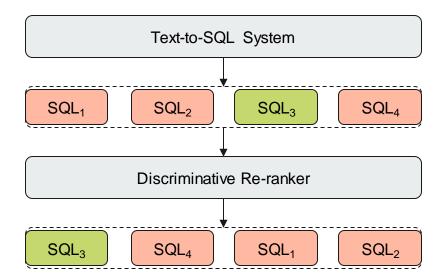
- Models with sequence-based decoders are becoming all the more **powerful** (e.g., T5)
- However, their main drawback is their proneness to syntactic and grammatical errors
- Constrained decoding works to **prevent** sequence-based models from producing **erroneous queries**

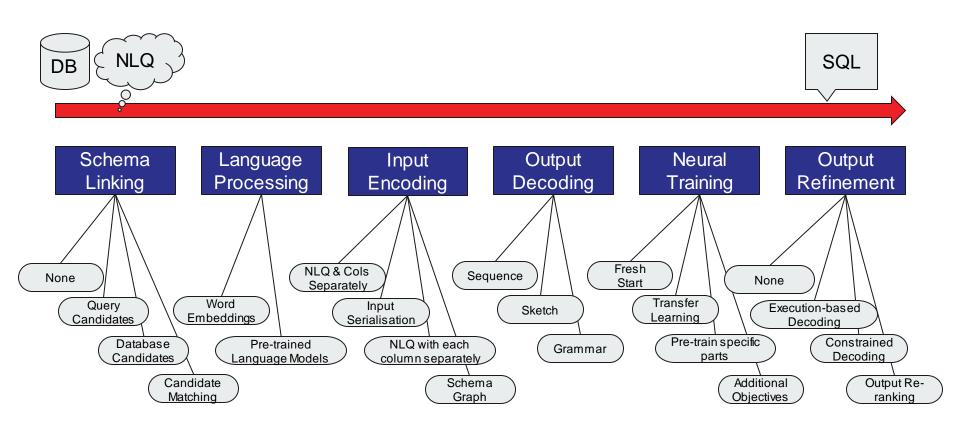
- PICARD proposes a novel method for incrementally parsing and constraining auto-regressive decoders
  - For each token prediction, PICARD examines the top-*k* most probable tokens
  - If any of the *k* tokens would result in a **grammatical error**, it is discarded
  - If any of the *k* tokens contain an **attribute that is not present in the DB**, it is discarded



# **Output Refinement: Discriminative Re-ranking**

- The nature of neural networks allows us to extract multiple predictions for the same NLQ
- Maybe the highest-ranked by the network is not always the correct
- Global-GNN proposes an additional network to **re-rank the** *k* **highest-ranked** predictions





Taxonomy Overview of a Deep Learning Text-to-SQL system

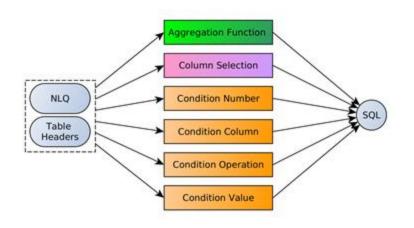
# Key Text-to-SQL Systems



# **SQLNet**

- Sketch-based decoding
  - All predicted queries follow the query sketch
  - Separate networks predict different parts of the SQL query
- Separate encoding for NLQ and Table Headers
  - LSTM encoders with GloVe Embeddings
  - Shared across for all sub-networks

Schema Linking	NL Representation	Input Encoding	Output Decoding	Neural Training	Output Refinement
None	Word Embeddings	Separately	Sketch-based	Fresh Start	None



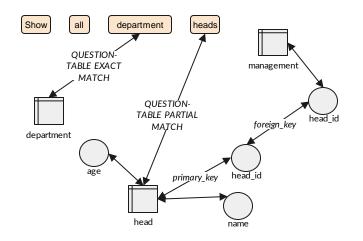




# **RAT-SQL - Encoder**

- Question-contextualized schema graph
- Schema nodes and NLQ word nodes
- Edges are **relations** between them from:
  - O Schema relations
  - Name-based Linking (exact or partial n-gram match)
  - Value-based Linking (through DB indices or textual search)
- Encoding with GloVe & LSTM or BERT

Schema Linking	NL Representation	Input Encoding	Output Decoding	Neural Training	Output Refinement
n-gram match, indices	Encoder-only PLM	Graph encoding	Grammar-based	Transfer Learning	None



NL

Encoder-only

PLM

Schema Linking Representation

n-gram match.

indices



### **RAT-SQL** - Decoder

- Specially modified Transformers, for relation-aware self-attention, biases the network towards known relations (edges)
- SQL generation as an AST, by predicting a sequence of **decoder actions**

Graph encoding Grammar-based

Input Encoding

Uses a similar LSTM decoder to IRNet 0

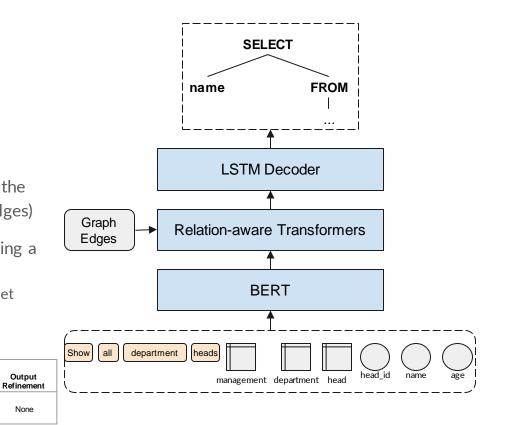
Output

Decoding

Neural Training

Transfer

Learning



Output

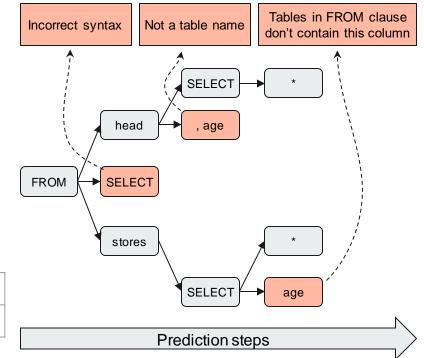
None



### **PICARD**

- PICARD is a **constraining technique** for autoregressive decoders of language models
  - Checks for spelling, syntax and grammar errors
  - Checks for availability of used attributes
  - Checks the use of correct aliases
- Tackles the drawbacks of sequence-based decoders
- Manages to reach the **top of the Spider** leaderboard in combination with **T5-3B**

Schema Linking	NL Representation	Input Encoding	Output Decoding	Neural Training	Output Refinement
None	Enc-Dec PLM	Serialisation	Sequence-based	Transfer Learning	Constrained Decoding



# Challenges and Research Opportunities in Text-to-SQL

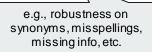


# **Better Text-to-SQL Benchmarks**

Researchers tend to rely only on the Spider benchmark for evaluating their systems, ignoring its drawbacks:

- X Databases and queries created specifically for evaluating text-to-SQL systems
  - They do not have the complexity of actual databases used in academia and industry
  - The created DBs contain very little amounts of data
- X Small number of examples for training and evaluation
- X No fine-grained categorisation of different query types, besides "easy", "medium", "hard"

- Newer systems can currently reach up to 80% accuracy on Spider
- It's high time we set new standards:
  - Create benchmarks using real-world use cases and DBs
  - Ask real users to provide the queries that they would want to ask the DB
  - Include in-depth categories to better understand each system's capabilities





# Technical Feasibility of Text-to-SQL Systems

- A lot of breakthroughs have been made by using more and more intricate methods
- However, these techniques are often unrealistic for real-life applications
  - $\mathbf{X}$  Large PLMs  $\rightarrow$  Expensive infrastructure and slow predictions
  - $\mathbf{X}$  Extensive schema linking  $\rightarrow$  Very slow for large DBs
  - X Constrained decoding → Expensive infrastructure and slow predictions

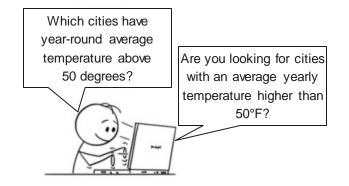
- A lot of room for contributions in making existing techniques more robust
  - O Better performance without very large PLMs
  - O Optimised schema linking techniques
- It is necessary to evaluate models not only by their accuracy, but also:
  - O Their size
  - O Their computing requirements
  - O Their prediction latencies

# The SQL-to-Text Problem



### The SQL-to-Text Problem

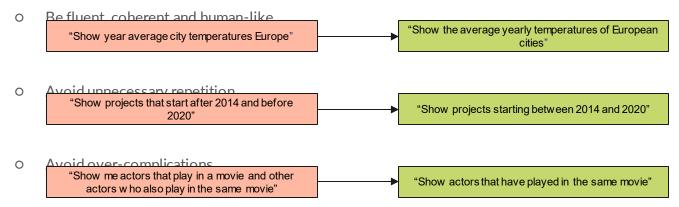
- Essential for explaining queries to nontechnical users in a NLIDB
  - To verify the prediction of a Text-to-SQL system
  - To allow the user to choose between multiple predictions of a Text-to-SQL system
- Also useful for:
  - Automatic comment generation
  - Helping technical users understand complex queries faster
  - Data augmentation for Text-to-SQL





# Challenges: From the NL side

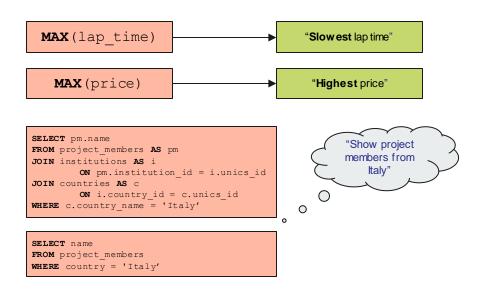
#### • Generated NL explanations must:





# Challenges: From the SQL side

- Using the correct vocabulary based on the DB domain
- Capturing the semantics of complex SQL queries
  - Some parts of the query might not need to be explicitly verbalised
  - The same semantics might be expressed differently, in DBs with different schemas

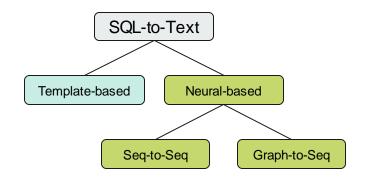


# SQL-to-Text Approaches and Key Systems



### SQL-to-Text Approaches

- Has seen relatively less attention compared to the fast-paced Text-to-SQL field
  - O Only a handful of deep learning systems
  - O No established benchmark or metric
- Earlier approaches used templates and rules to construct query explanations
- Recently, a few deep learning approaches have sprung, mostly motivated by data augmentation for Text-to-SQL





# SQL-to-Text: Template-based Approaches

- A query graph is created based on the input query
- A set of templates for each part of DB is provided
- The query explanation is created by traversing the query graph and using the appropriate templates

- Very precise, since they verbalise all parts of the query
- ✗ A new set of templates is needed when moving to a new DB
- X The query explanations are not fluent and realistic

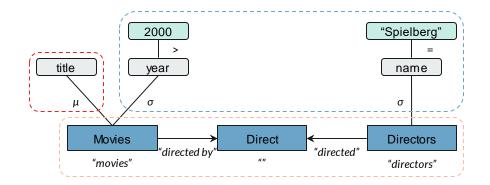


### An example of template-based SQL-to-Text

#### SELECT m.title

FROM Movies m
JOIN Direct r ON m.id=r.movie\_id
JOIN Director d ON r.director\_id=d.id
WHERE d.name='Spielberg' AND m.year=2000

"Find the titles of movies that have been directed by directors. Return results only for movies whose release year is 2000 and directors whose name is Spielberg."





# SQL-to-Text: Neural-based Approaches

- Can produce much more fluent and natural explanations
- Are easier to generalise to unseen DBs, even without human labour
- X Can not guarantee the precision of their explanations

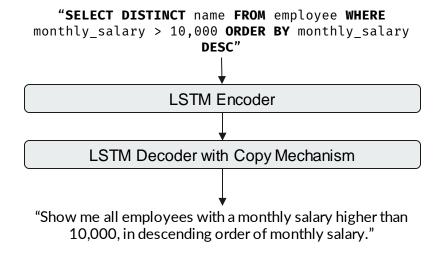
- Two main categories of deep learning SQLto-Text:
  - Sequence-to-Sequence
  - Graph-to-Sequence
- A relatively unexplored field

Model	WikiSQL (BLEU)	Spider (BLEU)	
Seq-to-Seq [32]	18.40	-	
Graph-to-Seq [33] (GNN)	28.70	-	
Graph-to-Seq [34] (RGT)	31.20	28.84	



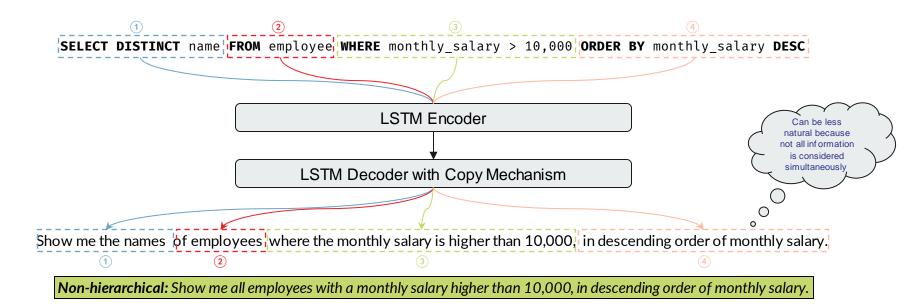
## SQL-to-Text: Sequence-to-Sequence

- The SQL query is decoded as a text sequence
- The explanation is generated using an RNN or Transformer decoder
- Similarly to any other translation task
- Does not take advantage of the inherent structure of SQL



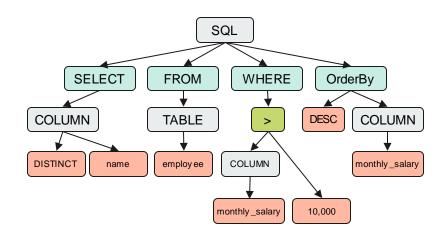


### Hierarchical Sequence-to-Sequence





# SQL-to-Text: Graph-to-Sequence



"Show me all employees with a monthly salary higher than 10,000, in descending order of monthly salary."

- The SQL query is encoded as a graph or as a tree
  - O Using GNNs, or Graph Transformers
- The explanation is generated using a RNN, or Transformer-based decoder
- Notice the differences between this representation and the one used by templatebased approaches

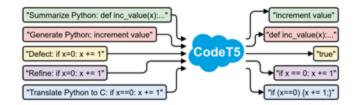
# Challenges and Research Opportunities in SQL-to-Text



# SQL-to-Text: The use of PLMs

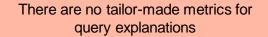
- The success of PLMs is quickly extending to coderelated tasks:
  - O Code Summarisation
  - O Code Generation
  - O Code Translation
  - O Code Refinement
  - O Defect/Vulnerability Detection
  - O Clone Detection
  - O Semantic Similarity
- Models such as CodeBERT, CodeT5, and PLBART

- In this case researchers investigate:
  - Which pre-training tasks help the most
  - How to formulate their inputs
  - Model size and hyper-parameter tuning
- Not a lot of research on their value for the SQL-to-Text task yet





# A Metric for Query Explanations



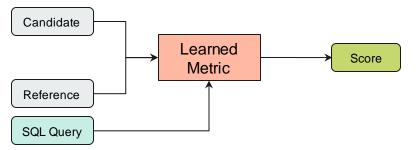
Automatic translation metrics are not robust to vocabulary differences and do not take the query into account

Ground Truth	Prediction		BLEU	chrF	METEOR
How many singers do we have?	How many <mark>songs</mark> do we have?	Х	48.89	68.49	80.66
	What is the number of singers?	$\checkmark$	7.80	24.15	0.00
Tell me the age of the oldest dog.	Tell me the age of the <mark>youngest</mark> dog.	Х	66.06	72.83	86.47
	How old is the eldest dog?	$\checkmark$	5.66	37.42	16.12



# **Using Learned Metrics for Query Explanations**

- It is evident that a robust metric for query explanations should:
  - Take semantic similarity into account, not just common words and n-grams
  - Work well for short text inputs



- Inspiration from learned metrics:
  - Use cosine similarity on sentence embeddings produced by a PLM (e.g., BERTScore)
  - Train a PLM to predict a score on its own (e.g., BLEURT)
- Design a new model using a PLM
  - Take advantage of the SQL query as well



# What is a query explanation?

- Recent works focus on applying deep learning for SQL-to-Text
- However, no discussion has been made on how a query explanation should be
- A previous study [44] identifies three expression types:
  - O Statement
  - O Question
  - O Command

- There are additional aspects of query explanations that need to be better defined
- At the end of the day, a better understanding of the problem helps us
   <u>design better systems and metrics</u>
   <u>"Employees with a monthly salary higher than 10,000."</u>
   <u>"Which employees earn a monthly salary higher than 10,000."</u>



### What is a query explanation: Level of Detail

- How much detail is needed to explain a query?
  - Too much detail can be tiring for the user
  - O Sometimes a very precise explanation is needed
- Which factors determine the needed level of detail?
  - O User preferences?
  - DB Domain (e.g., medical research might need higher detail)?
  - O What else?

SELECT name, location, district
FROM shop
ORDER BY number\_products DESC

- "Show me the shops, ordered by their number of products"
- "Show me the name, location and district of all shops, in descending order of number of products"



### What is a query explanation: More Examples

<pre>SELECT T2.name , COUNT(*) FROM concert AS T1 JOIN stadium AS T2 ON T1.stadium_id = T2.stadium_id</pre>	SELECT * FROM project WHERE start_year > 2014		
GROUP BY T1.stadium_id	• "Show me projects that started after 2014"		
<ul> <li>"How many concerts took place in each stadium?"</li> </ul>	<ul> <li>"Show information about projects starting after 2014"</li> </ul>		
• "Show me the number of concerts per stadium along with the name of the stadium"	<ul> <li>"Show everything about projects that start after 2014"</li> </ul>		



### Creating a SQL-to-Text Dataset

- Currently no dataset/benchmark created specifically for SQL-to-Text
- All proposed systems use Text-to-SQL datasets
- This is also highly connected to the lack of an established metric for the problem

- Proposing a common benchmark for SQL-to-Text could bring a burst of research to the field similarly to the Spider dataset
  - O Establish a common benchmark for a fair comparison
  - O Provide multiple explanations for each SQL input
  - O Variations in style (question, command, etc.) and detail
  - O Interesting categories to better evaluate system performance



### We will resume at 15:30 Time for a coffee break!



#### Data-to-Text

- What is Data-to-Text 1.
- 2. Subfields of Data-to-Text
- 3. Table-to-Text
- Graph-to-Text 4.
- 5. **Evaluation**
- **Research Challenges** 6.

#### Part 4

#### Bringing it all together

- What do we mean? 1.
- Why is it not trivial? 2.
- 3. Challenges
- Demo 4.



- Benchmarks 2.
- A Taxonomy for Deep 3. Learning Text-to-SQL Systems

Part 1

- Key Systems 4.
- **Research Challenges** 5.



Part 2

- 1. The SQL-to-Text problem
- 2. Challenges
- 3. Key Systems
- **Research Challenges** 4.



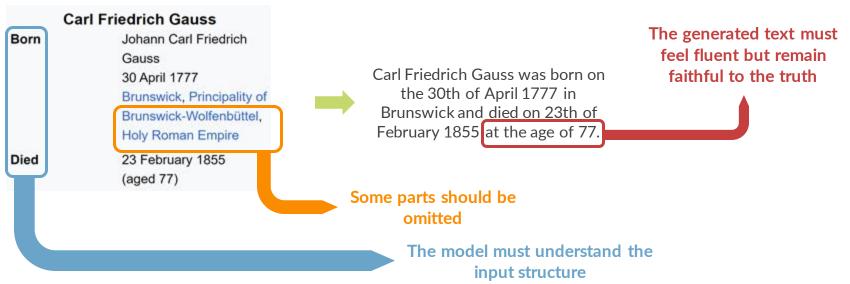
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# The Data-to-Text Problem



#### What is Data-to-Text?

**Definition:** Translating information from a structured form to natural language



G. Katsogiannis • M. Xydas • G. Koutrika



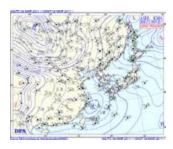
#### Why Data-to-Text?

	WIN	LOSS	P	rs –	FG_PCT	RB	AS
TEAM							
Heat	11	12	10	03	49	47	27
Hawks	7	15	9	5	43	33	20
		10			50		(1771)
PLAYER		AS	RB	PT	FG	FGA	СПҮ
lyler Johnso	0	5	2	27	8	16	Miami
Dwight How	and	4	17	23	9	11	Atlanta
Paul Millsap		2	9	21	8	12	Atlanta
Goran Dragi	c	4	2	21	8	17	Miami
Wayne Ellin	gton	2	3	19	7	15	Miami
Dennis Schr	oder	7	4	17	8	15	Atlanta
Rodney McC	iruder	5	5	11	3	8	Miami
Thabo Sefol	osha	5	5	10	5	11	Atlanta
Kyle Korver		5	3	9	3	9	Atlanta

Box-score statistics of a basketball game

- → Automating and assisting tedious report creation
- → Explanation of data that need expertise to understand
- → Create insights of large amounts of data, not interpretable by a human

The Atlanta Hawks defeated the Miami Heat , 103 - 95, at Philips Arena on Wednesday . Atlanta was in desperate need of a win and they were able to take care of a shorthanded Miami team here . Defense was key for

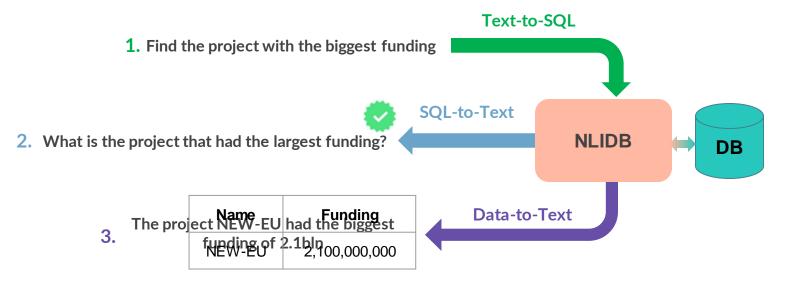


Tomorrow expect strong SW winds on the coasts of South Korea



### Why Data-to-Text in a NL Interface?

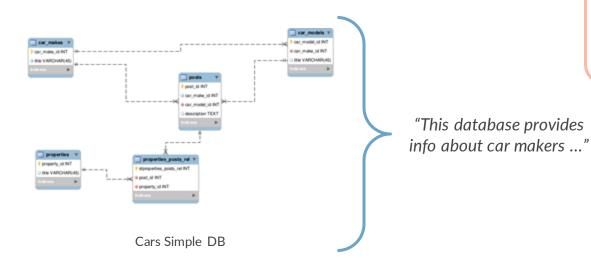
The whole interaction of the user would only use natural language.





### Why Data-to-Text in an NLIDB?

Explain the schema of the database with natural language



- → Automatic annotation of a catalog of databases.
- → Faster database schema familiarization

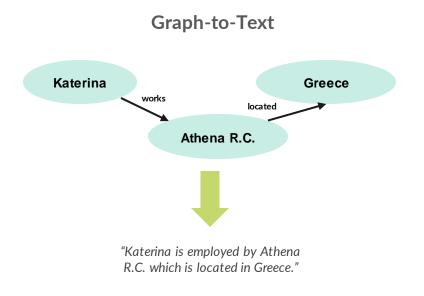


#### Data-to-Text Sub-fields

NameAgeHeightKaterina251.90

Table-to-Text

"Katerina is 25 years old and has a height of 1.90"



# The Table-to-Text Problem



#### Table-to-Text

Given a table, generate text that expresses the information of the whole table or parts of it.





#### Datasets

Year	Dataset	Domain	Examples
2009	WEATHERGOV	Weather	29,528
2016	WIKIBIO	Wikipedia Bios	728,357
2017	E2E	Restaurants	51,426
2017	ROTOWIRE	Basketball	4,826
2018	ESPN	Basketball	15,054
2018	Wikiperson	Wikipedia Bios	310,655
2019	ROTOWIRE-MODIFIED	Basketball	3,734
2019	MLB	Basketball	26,304
2019	Rotow ire-FG	Basketball	7,476
2020	LOGICNLG	Wikipedia	37,015
2020	ToTTo	Wikipedia	136,161
2021	WIKITABLET	Wikipedia	1.5M
2021	SciGen	Scientific	1,300
2021	TWT	Wikipedia	128,268 and 49,417
2022	Hitab	Wikipedia	10,686

- X Way too domain specific
  - Many datasets are domain specific leading to models overfitting.

#### X Not a unified structure format

• A model architecture on a dataset is not transferable to other datasets.

Most influential datasets, which their challenges caused many important innovations in Table-to-Text.

## **WIKIBIO - 2016**

#### → Size: 728K infoboxes

It comprises of all the the biography articles in the WikiProject along with their infoboxes.

Frederick Parker-Rhodes					
Born	21 November 1914 Newington, Yorkshire				
Died	2 March 1987 (aged 72)				
Residence	UK				
Nationality	British				
Fields	Mycology, Plant Pathology, Mathematics, Linguistics, Computer Science				
Known for	Contributions to computational linguistics, combinatorial physics, bit- string physics, plant pathology, and mycology				
Author abbrev. (botany)	ParkRhodes				

"Frederick Parker-Rhodes (21 March 1914 – 21 November 1987) was an English linguist, plant pathologist, computer scientist, mathematician, mystic, and mycologist."

> Average generated text length: 53.1 words

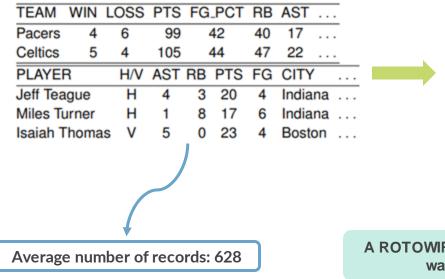
Average infobox length: 26.1 words



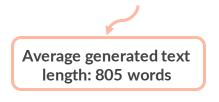
### ROTOWIRE - 2017

→ Size: 4.9K statistics-report pairs in total

A dataset of NBA basketball game statistics paired with their human-written reports.



The **Boston Celtics** defeated the host **Indiana Pacers 105-99** at Bankers Life Fieldhouse on Saturday. In a battle between two injuryriddled teams, the Celtics were able to prevail...



A ROTOWIRE version with no leaks between train and test was created called: *SportSett:Basketball* 

### ToTTo - 2020

→ Size: 135K highlighted tables

Given a Wikipedia table and a set of highlighted table cells, produce a one-sentence description

Table Title:Gabriele BeckerSection Title:International CompetitionsTable Description:None

Year	Competition	Venue	Position	Event	Notes		
Repre	Representing Germany						
1992	World Junior Championships	Seoul, South Korea	10th (semis)	100 m	11.83		
1003	1993 European Junior Championships	San Sebastián, Spain	7th	100 m	11.74		
1995			3rd	4x100 m relay	44.60		
1994	1994 World Junior Championships L	Lisbon, Portugal	12th (semis)	100 m	11.66 (wind: +1.3 m/s)		
1994		Liston, Portugar	2nd	4x100 m relay	44.78		
1995 World C	World Championships	Gothenburg, Sweden	7th (q-finals)	100 m	11.54		
	trong championships		3rd	4x100 m relay	43.01		

#### ToTTo manages to be:

- ✓ Big (135K)
- ✓ Diverse



- Countries
- Politics

• ... High quality

But how was it created?

"Gabrielle Becker competed at the 1995 World Championships both individually and on the relay."

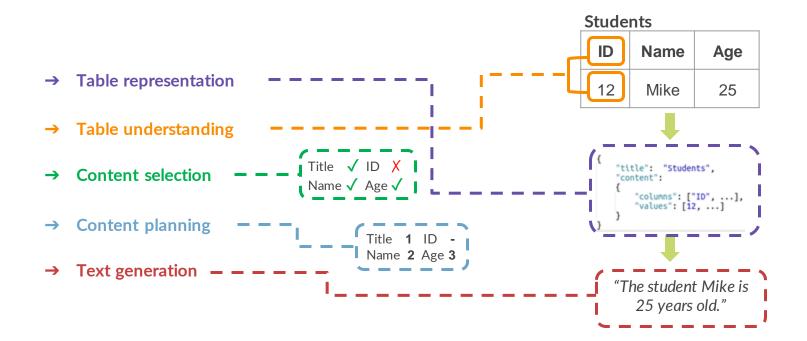




ToTTo - Creation	Page Title: Quentin Tarantino		
	Movie	Year	Budget
Step 1: Crawl a table from Wikipedia		2012	426mil
	Kill Bill	2003	30mil
Step 2: Retrieve a text passage that overlaps         Step 3: Highlight corresponding cells	"After 2010 he	e directed Dja	ngo in 2012."
<b>Step 4</b> : Remove parts that cannot be inferred the	table " <del>After 20</del>	9 <mark>10</mark> he directe	d Django in 2012.
<b>Step 5</b> : Make the sentence independent	"Quentin T	arantino direc	ted Django in 201



### Challenges of Table-to-Text Systems





### Seen Challenges of Table-to-Text Systems

#### Language processing

- LSTM Neural Networks (1995) @ [5]
- Word Embeddings
  - O One-hot Embeddings
  - 0 Word2Vec (2013) @ [6]
  - o GloVe (2014) 🖉 [7]

- The Transformer (2017) @ [9]
- The rise of language models
  - BERT (2018) 🖉 [10]
  - RoBERTa (2019) Ø [11]
  - TaBERT (2020) Ø [12]
  - GraPPa (2020) 🔗 [13]
  - BART (2020) Ø [28]
  - T5 (2020) Ø [29]

√√ Seen 1:50 PM



### Seen Challenges of Table-to-Text Systems

#### **Neural Training**

- 1. Fresh Start: Train the network from scratch
  - The most common approach for neural networks
- 2. Transfer Learning: First pre-train on a generic task, then fine-tune for text-to-SQL
  - The Computer Vision and NLP domains have proven its power
  - Has seen widespread use with the introduction of Transformer-based PLMs

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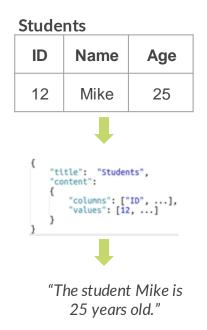


### Challenges of Table-to-Text Systems

→ Table representation

How will we represent the table and its metadata in a machine readable format?

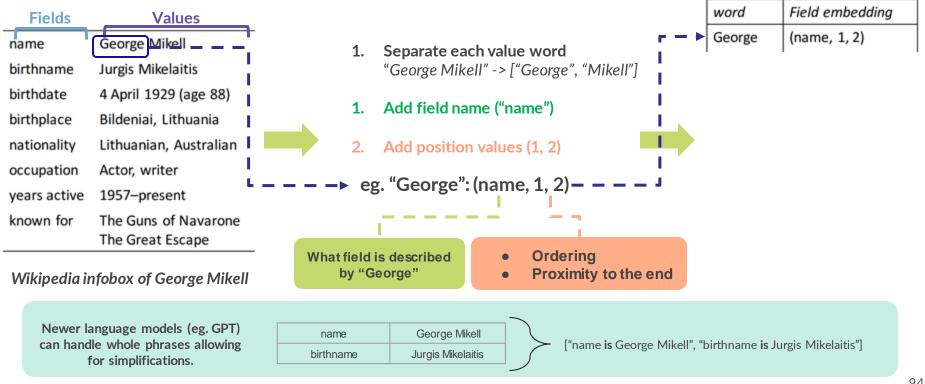
- WikiBIO
- ROTOWIRE
- ToTTo



@ [58] TableGPT: Few-shot Table-to-Text Generation with Table Structure Reconstruction and Content Matching (2020)

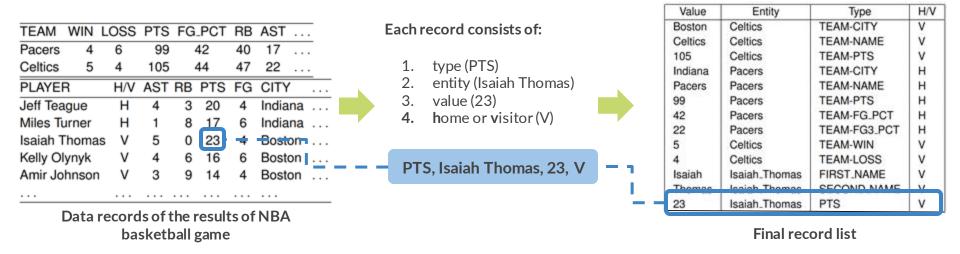


#### WIKIBIO Representation





#### **ROTOWIRE Representation**

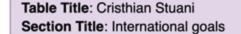


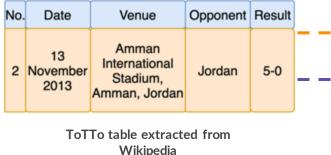
 $\checkmark$  We do not lose any information of the original table

X Leads to huge length of inputs reaching the token limit of PLMs

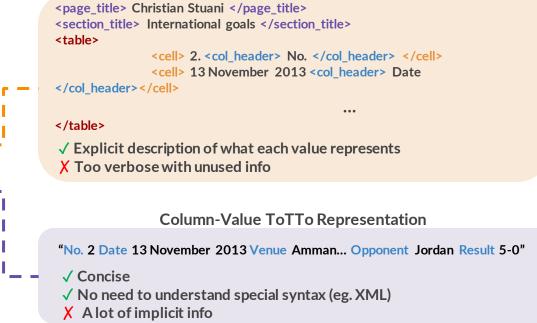


#### **ToTTo Representation**



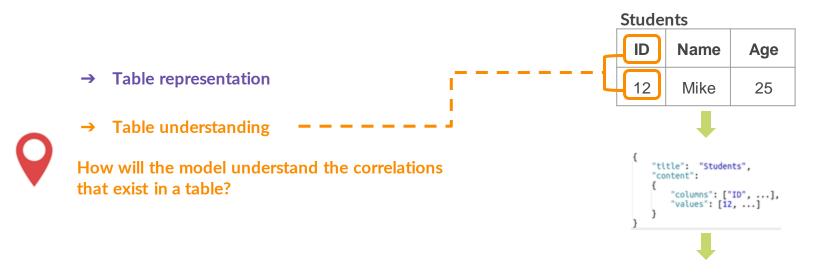


#### XML-like ToTTo Representation



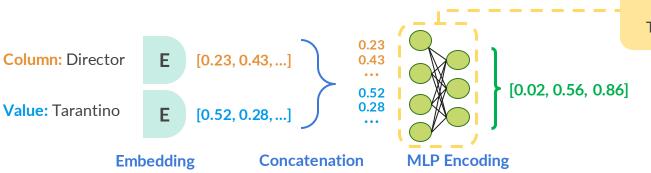


### Challenges of Table-to-Text Systems





### Table understanding: MLP Encoder



The MLP is trained end-toend with the rest of the Table-to-Text architecture

#### ✓ Simplistic

Simple architecture to understand and implement.

#### ✓ Flexible

If the structure of the input changes we can easily adapt the architecture.

#### X Gradient vanishing prone

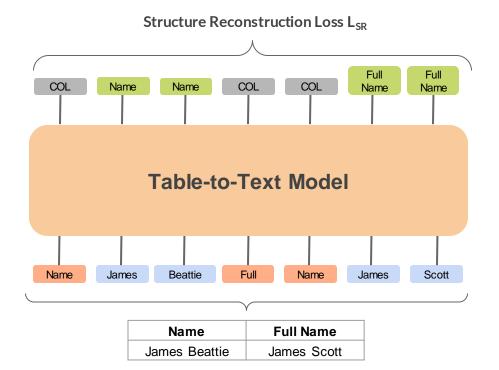
There are no guarantees that meaningful gradients will reach the MLP due to the end-to-end training.

#### X Column-value only

We encode each attribute independently.



## Table understanding: Table Reconstruction



#### ✓ Column-value encoding

Forces the model to understand the correlation between column name tokens and values.

#### ✓ Position encoding

The model differentiates between James -> Name and James -> Full name

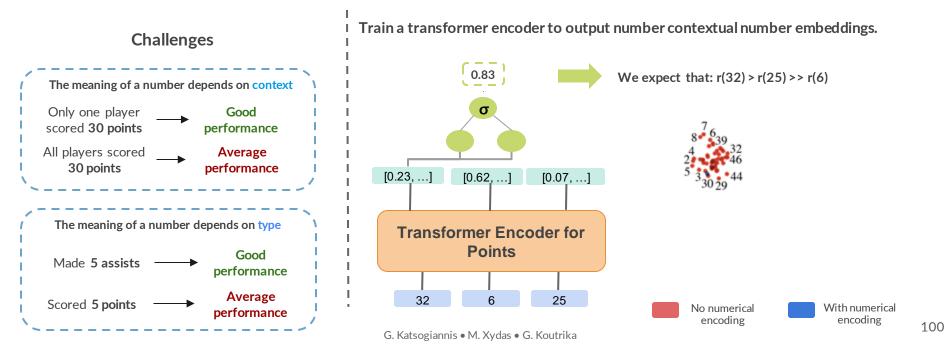
#### ✓ PLM compatible

The task is compatible with any model that has an embedding for each of its input tokens, like PLMs.



### Table understanding: Numerical Value Representation

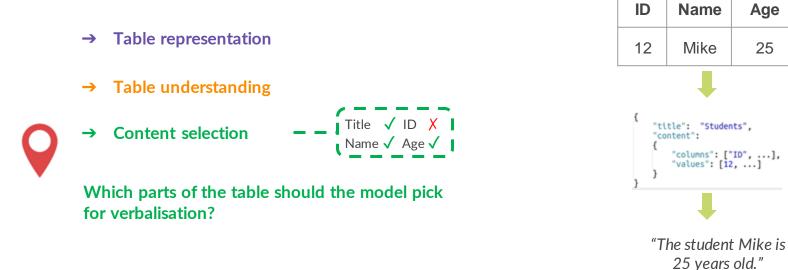
Understanding numbers, especially in automatic report generation, is essential for a meaningful verbalisation.





**Students** 

### Challenges of Table-to-Text Systems



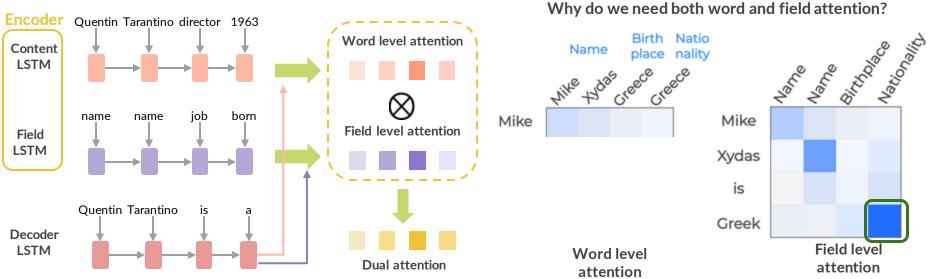


### **Content selection: Dual attention**

name	job	born	
Quentin Tarantino	director	1963	

Word level attention: Capturing the semantic relevance between generated tokens and the content information.

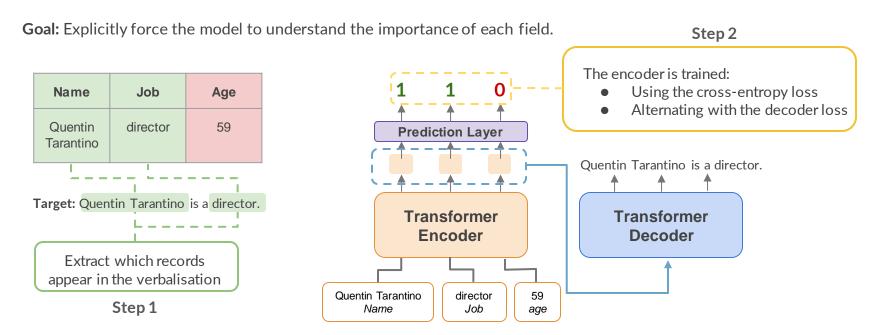
Field level attention: Locate the particular field-value record we should focus while generating the next token.



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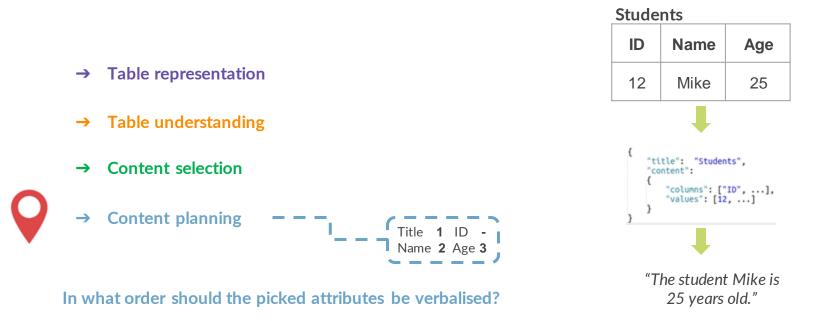


### **Content selection: Target prediction**





### Challenges of Table-to-Text Systems

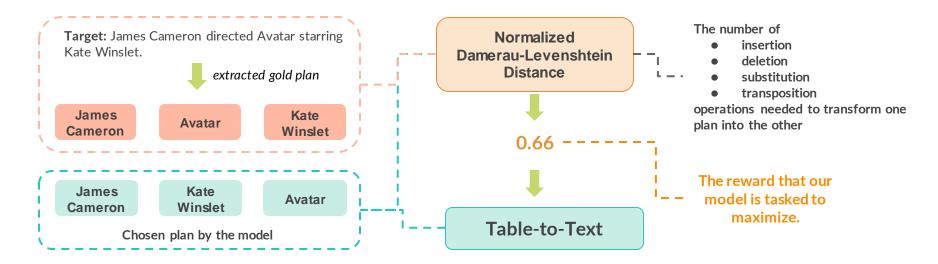




## Content planning: Record ordering reward

#### Optimize the model based on the record order of the produced plan.

Extract the order from ground truth verbalisations and then let the policy gradient and backpropagation do the rest.

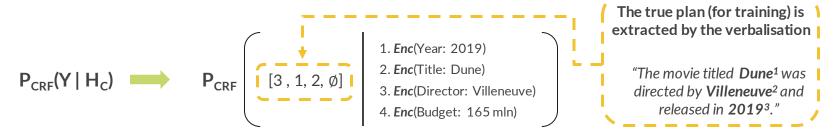




### Content planning: Linear Chain CRFs

Train a linear chain conditional random field (CRF) to find the optimal ordering between encoded table attributes.

The CRF will optimize the likelihood of plan Y given the content encodings H<sub>C</sub>:



Ø indicates the omission of the corresponding token in the content plan, in our example *Budget*.

**During inference** we find the sequence  $Y = argmax_Y P_{CRF}(Y | H_C)$ 



### Challenges of Table-to-Text Systems

it on natural language?





### **Text generation: LSTM and Attention**

**Y**<sub>1</sub> **Y**<sub>2</sub> Æ Softmax Y₄ **LSTM** LSTM LSTM <SOS **Y**<sub>1</sub> **Y**<sub>2</sub> > **Plan attention**  $e_1$  $\mathbf{e}_2$  $\mathbf{e}_3$ LSTM LSTM LSTM e e  $\mathbf{r}_1$  $\mathbf{r}_2$ r<sub>3</sub> e **Plan Encoder** 

Our generation task is not a simple text-to-text task but requires:

- Info about the plan created
- Info about the previous words generated
- Info about the general context of the table

#### ✓ Interpretable

The attention can be explored to "debug" our architecture.

#### X Vocabulary limitation

If a word we want is outside of our limited vocabulary, it's impossible to generate it.

#### G. Katsogiannis • M. Xydas • G. Koutrika

#### Plan Decoder



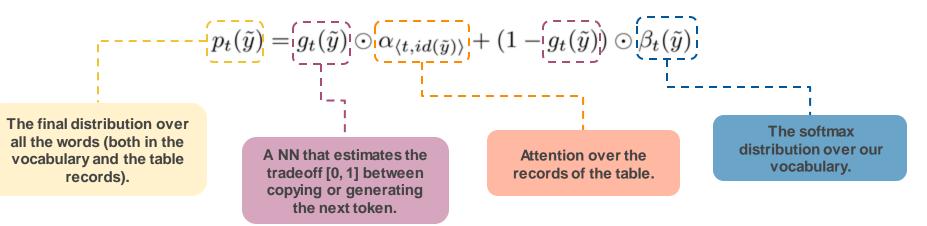
### Text generation: Copy mechanism

**Problem:** In the domain of table verbalisation many words have a low frequency.



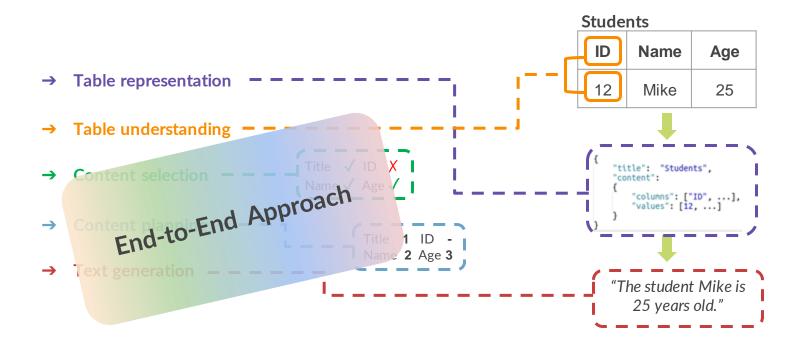
Many words have a low chance of being included in the vocabulary (~20K words)

**Solution:** Establish a **copy mechanism** that will directly copy a word from the input without losing the power of generative models.



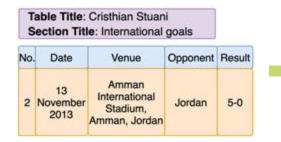


### Challenges of Table-to-Text Systems

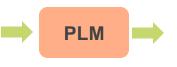




### **End-to-End Solution**







"On 13 November 2013 Christian Stuani netted the second in a 5-0 win in Jordan."

#### ✓ Powerful model

These models have great understanding of text.

#### ✓ Simple

Simple to understand and easy to experiment with.

#### X Hard to modify

Changing the architecture could lead to the model forgetting text understanding.

#### X Computationally expensive

Both for finetuning and serving these models a lot of computational resources are needed.



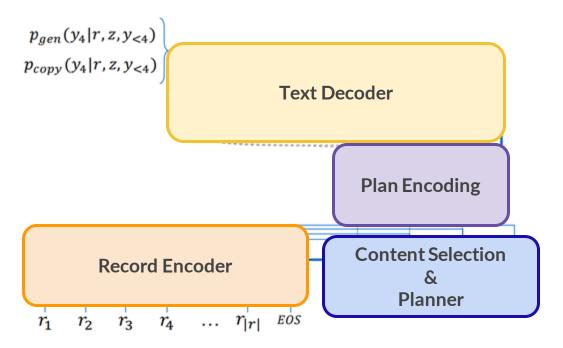
## Table-to-Text Key Systems

- 1. NCP (2018)
- 2. DATA-TRANS (2019)
- 3. TableGPT (2020)
- 4. T5\* (2020)
- 5. Plan-then-Generate (2021)

\* Take T5 as is and finetune-evaluate on ToTTo



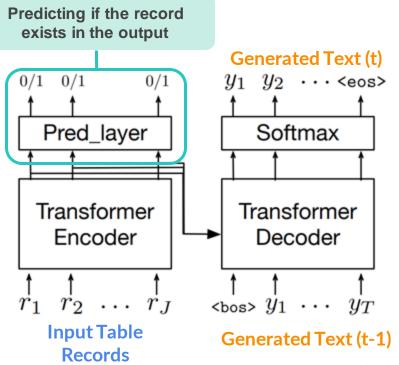
## NCP (Neural Content Planning)



- The separation between stages allows for **easier debugging and understanding** of the model
- They create their own embeddings from scratch
  - Useful if your dataset is of a specific domain (eg.
     ROTOWIRE in their case)



### DATA-TRANS (Data-to-Text Transformer)



→ Target Prediction Auxiliary Task The encoder is forced to learn meaningful representations by using the target prediction auxiliary task.

#### → ROTOWIRE Augmentation

They augment the ROTOWIRE dataset by changing record values without altering the final game outcome.

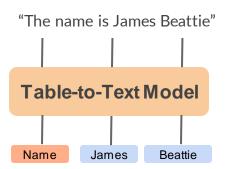
#### → Training from scratch

They train the transformer model from scratch, not utilizing any existing pretrained LMs.



### TableGPT

1. Language Model Loss  $\rm L_{LM}$ 



2. Structure Reconstruction Loss L<sub>SR</sub> COL Name Name Table-to-Text Model

3. Content Ordering Loss L<sub>co</sub> Target: James Beattie was born in 1735.

Generated Verbalisation: In 1735, James Beattie was born.

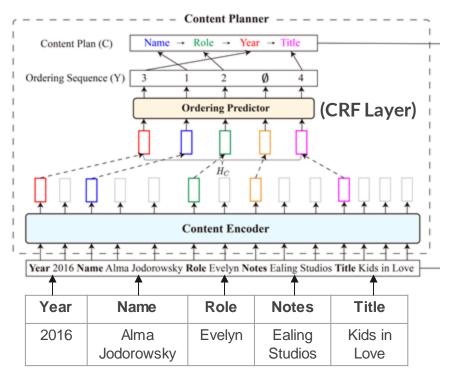
#### Their training loss consists of 3 components

- 1. Language Model Loss The model learns how to verbalise tables.
- 2. Structure Reconstruction Loss The model learns how to embed structural information.
- 3. Content Ordering Loss Promote generation of high fidelity text.

TableGPT performs great on the few-shot setting (50-500 training prompts).



#### **Plan-then-Generate**



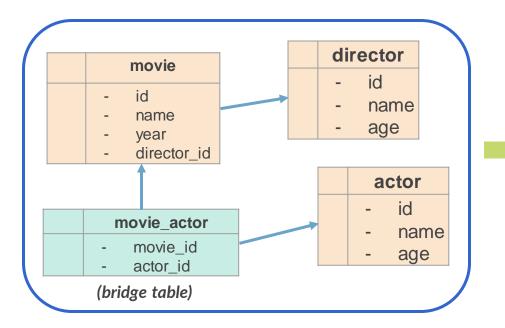
- → They use **BERT as their** content encoder.
  - Much needed approach since we have moved to the ToTTo dataset which has great textual diversity.
- → The ordering is then defined by a CRF layer (content planner).
- → They use BART to generate the final text based on the table and the generated plan.
- → To teach the model to remain faithful to the plan they employ RL-training.

# The Graph-to-Text Problem



#### **Graph-to-Text**

Given a graph generate text that expresses the information of the whole graph or parts of it.



"The database has information about the movie domain. For each movie it contains its name and release year along with the directors and actors that participated."



#### Datasets

Year	Dataset	Type/Domain	Examples
2017-20	WebNLG (v3)	DBPedia	16,905
2017-20	LDC2020	Who did what to whom?	59,255
2020	AGENDA	Knowledge Graph	40,720
2020	LOGIC2TEXT	Wikipedia	10,753
2020	WITA	Wikipedia	55,400
2020	GenWiki	DBPedia	1.3mil
2020	ENT-DESC	Knowledge Graphs	110,000
2021	WikiGraphs	Wikipedia	23,522
2021	Map2Seq	OpenStreetMap	7,772
2021	DART	Wikipedia+Restaurant	82,191
2021	EventNarrative	EventKG+Wikidata	224,428

Most influential datasets that we analyze next.

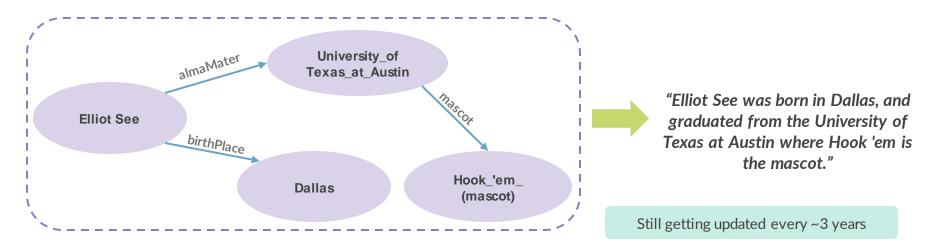


#### Web NLG - 2020

#### → Size: 17K triplets

Comprises of sets of triplets describing facts (entities and relations between them) and the corresponding facts in form of natural language text.

The data is a set of triples extracted from **DBpedia** and the text is a verbalisation of these triples.





#### LDC - 2020

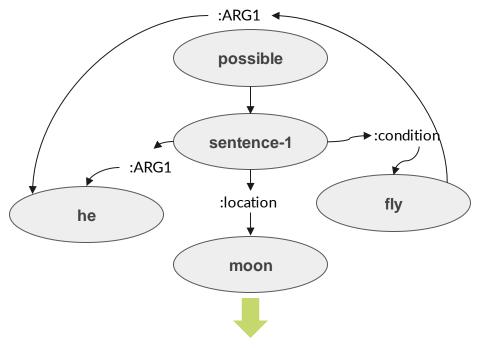
A dataset facilitating the **Abstract Meaning Representation (AMR) to text task**.

**AMR captures "who is doing what to whom"** in a sentence. Each sentence is paired with a graph that represents its meaning in a tree-structure.

- → Data sources:
  - Forum discussions
  - Journals
  - Blogs
  - News texts

#### Still getting updated every ~3 years

→ Size: 59K triplets



"If he flies he could go to the moon."



### Map2Seq-2021

Human written natural language navigation instructions for routes in OpenStreetMap with a focus on visual landmarks.



Original route

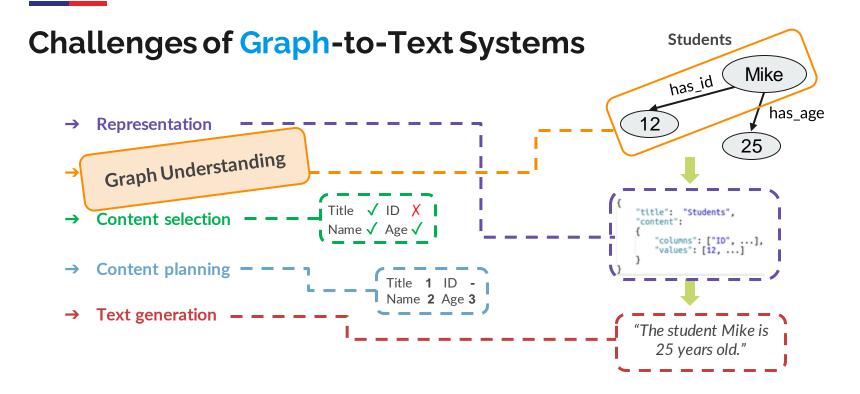


Graph representation

"Go to the lights and turn right. Go to the second set of lights and turn left. Tompkins Square park will be on your right. Go about half way down the block. Stop at Avant Garden on your right."

- → Dataset size: 7,672 navigation instructions
- → All of the instructions were manually validated for their correctness.



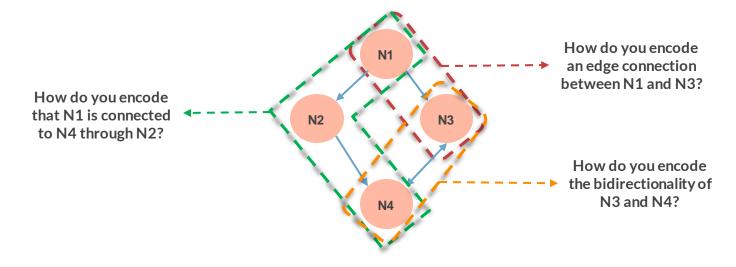


These table-to-text solutions can be applied directly (or with slight modifications) to Graph-to-Text too.



#### Unique Challenge of Graph-to-Text

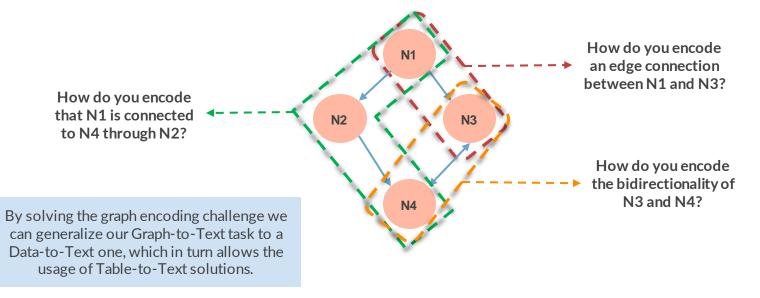
Challenge: Encoding the graph structure and the information we get from it into a meaningful representation





### Unique Challenge of Graph-to-Text

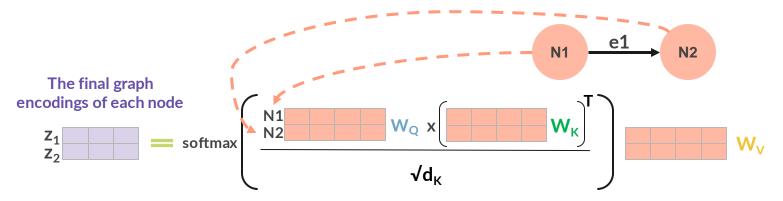
Challenge: Encoding the graph structure and the information we get from it into a meaningful representation





### **Encoding: Enhancing Self-Attention**

The transformer self-attention mechanism was proposed initially for text-to-text problems, meaning that it expects a **sequence of tokens**.

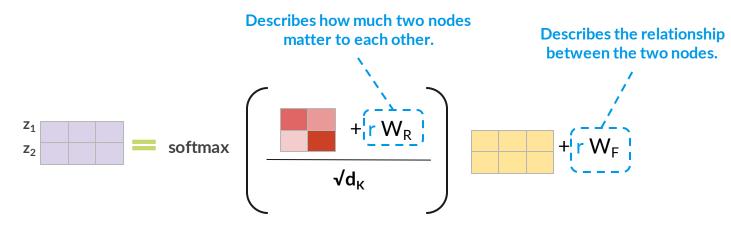


The mechanism does not utilize the explicit relationships (edges) that may exist between the two nodes.



### **Encoding: Enhancing Self-Attention**

**Solution:** Enhance the attention mechanism by including an encoding of the relationships between nodes

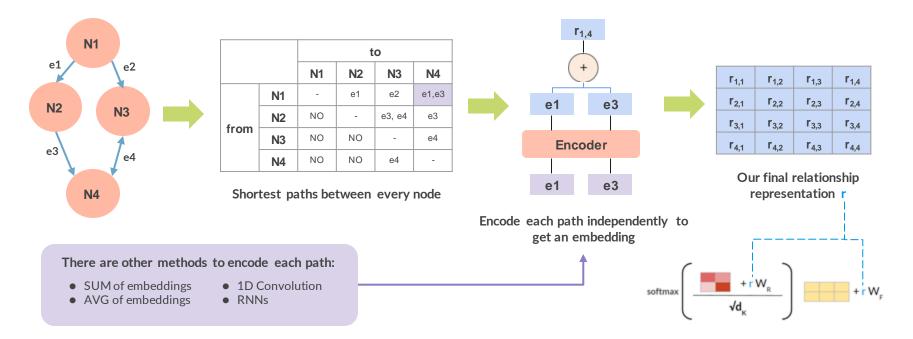


But how can we generate r which describes the relationship between every node combination?

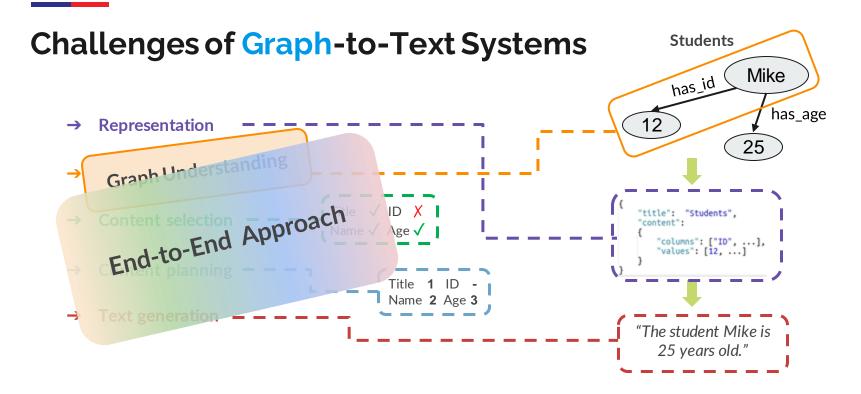
Ø [69] Modeling Graph Structure in Transformer for Better AMR-to-Text Generation (2019)



### **Encoding: Enhancing Self-Attention**





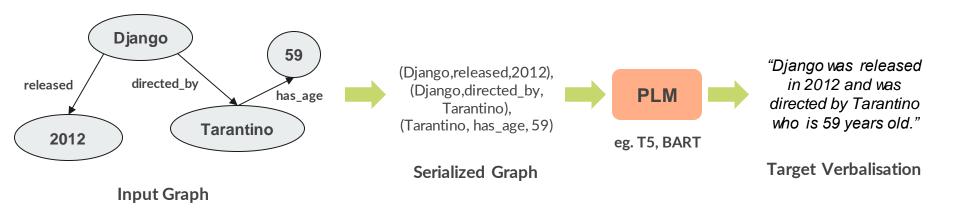


These table-to-text solutions can be applied directly (or with slight modifications) to Graph-to-Text too.



#### **End-to-End Solution**

As in Table-to-Text we can simply define a way of serializing our graph to text and then simply feed it to a pretrained LM.

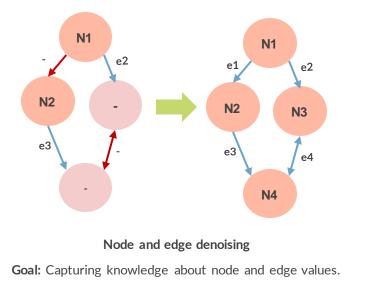


**Assumption:** The model will be able to catch and embed the relationships that exist between nodes.

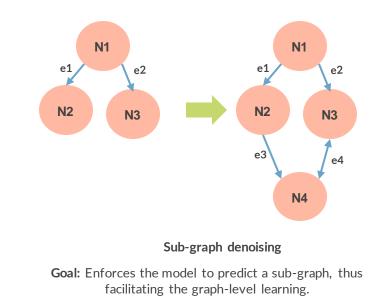
Can we help the model to have a better understanding of what a graph is?



### Graph Understanding: Pretraining Tasks



The pretraining tasks aim at improving the graph awareness of PLMs.





## Graph-to-Text Key Systems

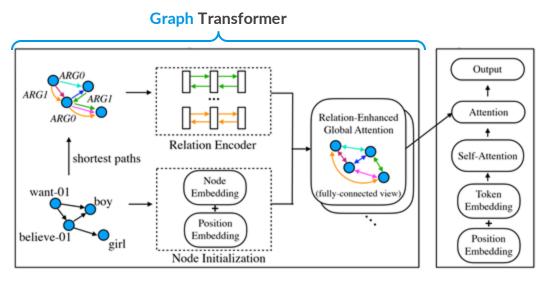
- 1. Graph Transformer (2019)
- 2. T5\* (2020)
- 3. AMRBART (2022)

\* Take T5 as is and finetune-evaluate on WebNLG and LDC datasets.

By no means this list is exhaustive, it is just a sample we consider sufficient for the scope of the tutorial.



### **Graph** Transformer



**Graph Encoder** 

Decoder

→ Path Encoding They use bidirectional GRUs for encoding each path.

#### $\rightarrow$ Graph Global Context

They introduce a virtual node that has direct edges to all other nodes, which will capture global graph information.



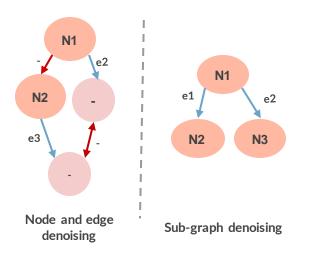
→ Copy Mechanism For the OOV problem they also use a copy mechanism exactly like in table-to-text



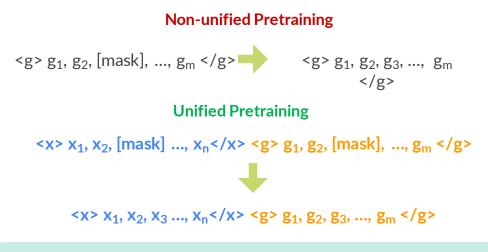
### AMRBART

First pretrain BART on Graph structure understanding with tasks aiming at:

- 1. Capturing node/edge knowledge
- 2. Comprehend the meaning of a graph



They also propose a new pretraining and finetuning setting that improves performance, called **unified framework**.



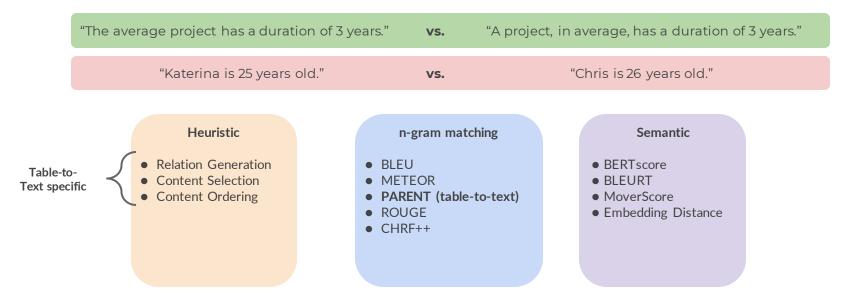
The unified framework helps the model to better learn the interaction between textual and AMR information during pre-training.

## **Data-to-Text Evaluation**



### **Evaluation Metrics**

In Data-to-Text, evaluating the performance of a model automatically means quantifying how similar two verbalisations are.





### **Evaluation Metrics - PARENT**

A table-to-text specific metric that is based on BLEU but also takes into account the contents of the table.

				Mic	hael Dahlquist
<u>Reference:</u>	Michael Dahlquist ( December 22 , 1965 July 14 , 2005 ) was a drummer in the Seattle band Silkworm .	<u>BLEU</u>	PARENT	Birth name Born	Michael Dahlquist December 22, 1965
<u>Candidate 1:</u>	Michael Dahlquist ( December 22 , 1965 July 14 , 2005 ) was a drummer in the California band Grateful Dead .	0.79	0.76	Died Genres Occupation(s) Instrument(s) Years active	Seattle, Washington, US July 14, 2005 (aged 39) Skokie, Illinois, US Indie rock Musician Drums 1990–2005
<u>Candidate 2:</u>	Michael Dahlquist ( December 22 , 1965 July 14 , 2005 ) was a drummer .	0.71	0.82		
<u>Candidate 3:</u>	Michael Dahlquist ( December 22 , 1965 July 14 , 2005 ) was a drummer from Seattle, Washington .	0.73	0.84		

 $\checkmark$  Does not punish the model unfairly  $\checkmark$  Easily interpretable X Fails to understand semantic similarities



#### Results

	Model	Dataset	BLEU	PARENT
Table-to-Text	NCP	ROTOWIRE	16.19	-
	DATA-TRANS	ROTOWIRE	19.97	-
	Т5	ΤοΤΤο	49.5	58.4
	Plan-then-Generate	ΤοΤΤο	49.2	58.7
Graph-to-Text	Graph Transformer	LDC2017	29.8	-
	Т5	LDC2017	45.8	-
	AMRBART	LDC2017	49.8	-

- → A lot of room for improvement for the challenging ROTOWIRE dataset.
- → Intricate solution for ToTTo did not manage to beat by a lot the simple T5 application.
- → But, pretraining for graph understanding in AMRBART achieved significant improvements.

# Challenges and Research Opportunities in Data-to-Text



#### Purpose may not be clear In an NLIDB the user has a purpose stated by the NL query. Eg. How good is the cheapest laptop? Many ways to verbalise a table or graph, Laptop 1 has an i3 CPU, a display of especially the bigger they are. 17" and is priced at 1050. Laptop 2 has an i7 CPU, a display of 15" and a price of 950. CPU Price Model Display i3 17" 1050 Laptop 1 Laptop 2 is the cheapest laptop with the fastest CPU but the smallest display. Laptop 2 i7 15" 950 The most expensive laptop is Laptop 1.

G. Katsogiannis • M. Xydas • G. Koutrika



#### What about the opposite?

Laptop 1 has an i3 CPU, a display of 17" and is priced at 1050. Laptop 2 has an i7 CPU, a display of 15" and a price of 950.

Model	CPU	Display	Price
Laptop 1	i3	17"	1050
Laptop 2	i7	15"	950

Given a text manage to organize its contents into a structured format.

Why is this useful?

- Tables or any other structured format can be easily parsed by machines
- Automatic metadata generation
- New datasources for data analysis and exploration



### Utilizing or Creating Data-to-Text PLMs

So far, the state of the art is achieved by using text-to-text PLMs.

But, the Data-to-Text task differs from text-to-text suggesting the possibility of creating PLMs specific for our use case.

#### Requirements

- Appropriate architecture (not necessary to follow the transformer solution as is)
- Sufficient amount of silver data:
  - Table understanding: Web Table Corpus (WDC), 233 million tables
  - Graph understanding: DBPedia, 228 million entities
- Compute and expertise

Such attempt was made by TaBERT creating a BERT variation pretrained for table understanding.



#### No Data-to-Text dataset on the DB domain



Why don't just use existing datasets for table-to-text?

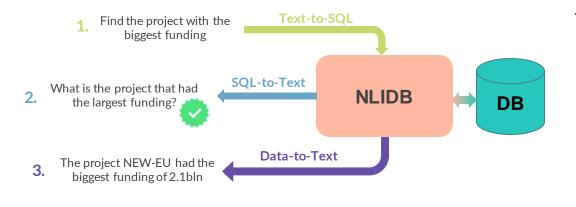
- We can utilize extra schema information
- A database will not follow conventions of a Wikipedia table
- A query expects something specific as an answer, not a general verbalisation

# Bringing it all together



### NLIDB - The big challenge

Goal: Combining all these different domains into one system that can be considered a Natural Language Interface of Databases (NLIDB).



#### The simple solution:

- 1. Get a well performing model from each field.
- 2. Train them on their respective datasets.
- 3. The rest is a technical challenge of how to serve these 3 models.

#### But many challenges arise.



### **Challenges: Database Generalizability**

**For a system to be useful it must be able to work correctly on databases that no training data exist.** Current datasets (eg. Spider) are of high quality but are not able to cover the diversity and difficulties of real-world databases.

Databases are used in every domain from life sciences to e-commerce

Database names and columns might not be "PLM friendly" eg. *usr* 

Production databases tend to be much bigger than the ones in existing datasets (eg. Spider databases have 4 tables on average)

#### **Possible directions**

- Creating new datasets or expanding current ones
- Few-shot training sets to bootstrap the models
- Pretraining tasks and datasets that focus on generalizability
- Query or DB preprocessing



#### Challenges

#### **Error Propagation**

For a user interaction with the NLIDB to be considered successful all 3 components must work correctly.

Performance analysis and evaluation becomes harder since we need a common Benchmark for all the components.



All of our components' best solutions utilize PLMs (mostly T5).



T5 variations ( $10^7 - 10^9$  parameters) have a significant latency when producing inferences. The **latency is 3x** since all the components use T5 or similar PLMs.

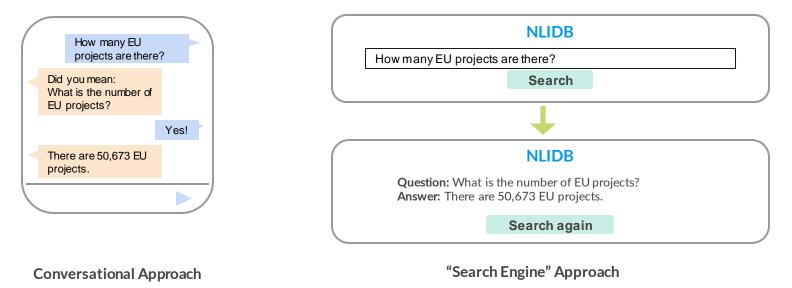
NLIDB solutions must address this issue by focusing on:

- Efficiency
- Model size



### Challenges: User Interface

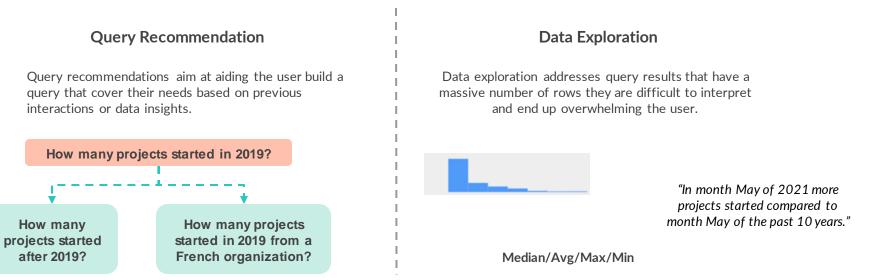
Designing an intuitive and easy to understand interface, which will not overwhelm the user.





## Challenges: Incorporating other fields

In this tutorial we explored the 3 main components of a NLIDB. However, there are more fields and by incorporating them we can improve the user experience.





#### Demo



**DatAgent** is a smart data assistant, developed by the <u>DARELAB</u> team, which works as a NLIDB, integrating solutions for

✓ Text-to-SQL ✓ SQL-to-Text ✓ Data-to-Text

 $\checkmark$  Query Recommendations  $\checkmark$  Data Exploration

#### The online version by default runs on the CORDIS database:

A real-world production database used by the European Commission to store information about EU-funded programs such as projects, participants, institutions, etc.

#### Some example queries that succeed

- Find the number of projects that started in 2015
- Which are the institutions in France?
- Find the projects of the institutions in France (requires 4 JOINs)

#### But still a lot of work needs to be done!

- Which project had the **biggest** cost?
- When is the end date of project with acronym ALFRED?

#### Noticed something interesting or you have a question? Feel free to talk to us or contact us "offline".

# **Thank you! Questions?**



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